

Ninja Challenge

July 16, 2012

Compete in groups (3-4) against each other. The group that earns the most points will be named TOP NINJA. Each team will need a score card to take to each of the challenge stations with them. Scores will be written by library staff.

Have the group split into teams of 3-4 people (depending on total number of participants). Once teams have been formed, hand out scorecards and have them come up with a team name. In the meantime, split teams into 2 groups (1 group with each staff person).

Group 1 will start with Ninja Skill #4 and rotate around. Group 2 will start at Ninja Skill #1. When the full group has completed the station and received their scores, the group will move to the next station.

Add up scores at the end to find out who the winning team will be and allow them to choose a prize from the prize closet.

Challenges

Ninja Skill # 1: Patience

Supplies

- 26 cards per team

Instructions

- Teams who successfully build a tower that is at least 2 stories high and uses at least 20 cards will be awarded 5 points.
- The tower must be made of only playing cards.

Ninja Skill # 2: Composure

Supplies

- 1 cup per team with line drawn on outside
- Spoons
- 2 Buckets
- Water

Instructions

- Teams must fill a cup with water to the line by carrying water from the bucket to the cup on a spoon.
- Time Limit: 5 minutes
- Teams who fill to the line will be awarded 5 points.

Ninja Skill # 3: Endurance

Supplies

- Hula Hoops

- Stop Watch

Instructions

- Each team will choose one representative to compete in the Hula Hoop Challenge.
 - 15 seconds—3 points
 - 30 seconds—5 points
 - Longer—7 points
- The hula hoop cannot fall below the knees and cannot be touched with hands.

Ninja Skill #4: Posture

Supplies

- Books

Instructions

- To complete the challenge, each team member must walk from the starting line to the finish line with a book balanced on their head.
- You cannot use your hands to hold the book or rebalance.
- If the book falls on your way across, you drop out and the next person starts.

Scoring

- 1 person = 3 point
- 2 people = 5 points
- 3 people = 7 points

Ninja Skill # 5: Bravery

Supplies

- Larvets Worm Snax
- Soufflé Cups

Instructions

- Each team must eat 5 Larvets Worm Snax. They can all be eaten by one person or split among the group.

Scoring

- Teams will receive 1 point per worm up to 5 points.

Ninja Skill # 6: Agility

Supplies

- Burlap Sacks

- Masking Tape

Instructions

- A course will be set up across the room with masking tape on the floor.
- Relay style, teams will compete to complete the course while hopping in burlap sacks.

Scoring

- 1st Place: 7 points
- 2nd Place: 5 points
- 3rd Place: 3 points

Ninja Skill #7: Strength

Supplies

- Milk Jugs
- Water
- Stopwatch

Instructions

- Each team will choose one representative to compete in the strength challenge.
- Team member will have to hold up 2 milk jugs filled with water straight out (body making a T).
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Scoring

- 1st Place: 7 points
- 2nd Place: 5 points
- 3rd Place: 3 points

Ninja Skill #8: Escape Skills

Instructions

- With one other team, stand in a circle.
- Put your right hand in the air and grab someone else's hand. Repeat with the left hand.
- Make sure you are holding the hands of 2 DIFFERENT people.
- Untangle without letting go of each other's hands. If anyone breaks the grip, you will have to begin again.

Scoring

- 1st group to finish—7 points
- 2nd group to finish—5 points
- 3rd group to finish—3 points